

Year 1 Overview 2022-2023

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
History PKC		<p><u>Discovering History</u></p> <ol style="list-style-type: none"> 1. What is the past? 2. Family trees 3. How do we know about history? 4. What do archaeologists do? 5. Our local history 		<p><u>Kings, Queens and Leaders</u></p> <ol style="list-style-type: none"> 1. Kings and Queens 2. King John I and the Magna Carta 3. King Henry III and Parliament 4. King Charles I 5. Oliver Cromwell and the Commonwealth 		<p><u>Parliament and Prime Ministers</u></p> <ol style="list-style-type: none"> 1. James II, Mary II and William of Orange 2. Simon de Montfort and parliament 3. Robert Walpole 4. Our Prime Minister today 5. Elections
Science PKC	<p><u>The Human Body</u></p> <ol style="list-style-type: none"> 1. Introduction to Our Body and Our Senses 2. Eyes and Sight 3. Ears and Hearing 4. Touch, taste and smell 5. Understanding Sensory Impairment 	<p><u>Animals and their needs</u></p> <ol style="list-style-type: none"> 1. Amazing Animals (Introduction to Animals) 2. Grouping animals: Fish, amphibians, reptiles, birds and mammals 	<p><u>Seasons and weather</u></p> <ol style="list-style-type: none"> 1. The four seasons 2. Tools to record the weather 3. Using a graph to show information 	<p><u>Taking care of the earth</u></p> <ol style="list-style-type: none"> 1. Taking Care of the Earth 2. Earth's Natural Resources 3. Logging 4. Pollution 5. Recycling 	<p><u>Plants</u></p> <ol style="list-style-type: none"> 1. What plants need 2. Parts of plants 3. Seeds 4. Deciduous and evergreen plants 5. Plants we eat 	<p><u>Materials and Magnets</u></p> <ol style="list-style-type: none"> 1. Everyday Materials 2. Properties of Materials 3. Uses of Materials 4. Magnets 5. Investigation

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		<p>3. Grouping animals: carnivores, herbivores and omnivores</p> <p>4. Animals as pets</p> <p>5. Describing animals</p>	<p>about the weather</p> <p>4. Clouds and what they tell us: cirrus, cumulus and stratus</p> <p>5. Weather forecasting</p>			
Art PKC	<p><u>Colour</u></p> <p>Artists: Van Gogh, Bruegel, Vermeer, Hockney, Monet</p> <p>Concepts: Primary and secondary colours, warm and cool colours, tints and shades, rough and smooth brushstrokes</p> <p>Skills: colour mixing, holding and using a brush, using different brushstrokes</p>	<p><u>Line</u></p> <p>Artists: Rembrandt, Miro, Klee</p> <p>Concepts: Lines as basic tools, describing different lines, different materials for making lines, lines can be used to represent different things</p>	<p><u>Architecture</u></p> <p>Buildings: Westminster Abbey, St Paul's Cathedral, Houses of Parliament, Southwark Cathedral, The Penguin House at London Zoo</p> <p>Concepts: Defining architecture, purpose, features,</p>	<p><u>Style in art/narrative art</u></p> <p>Artists: Seurat, Van Gogh, Tintoretto, Uccello, Moreau</p> <p>Concepts: style, painting technique, brushstrokes, pointillism, narrative paintings, characters in paintings</p>	<p><u>Paintings of children</u></p> <p>Artists: Hogarth, Bruegel, Hockney, Cassatt</p> <p>Concepts: Paintings can tell us about the past, art can give us messages, cubism</p> <p>Skills: Accurately</p>	<p><u>Sculpture</u></p> <p>Artists: Degas, Kim Lim, Myung nam am, Gormley, Hepworth, Moore, Giacometti, Kapoor</p> <p>Concepts: Defining sculpture, materials, carving/building-up sketches/maquettes, casting, colour in sculpture, different styles, scale</p>

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		Skills: drawing different lines with different materials, drawing lines with a ruler, painting and colouring neatly inside shapes, drawing from the imagination	design process. Skills: line drawing (detail), collage with tissue paper, modelling with clay, designing for a purpose, model making with mixed media	Skills: painting with dots, using short brushstrokes, colour mixing, planning a painting, drawing from the imagination	copying shapes, colour matching, painting with watercolour, choosing which brush to use, drawing people from manikins, planning and arranging elements of a picture	Skills: Drawing people from life, using charcoal, modelling with clay, casting in plaster, painting plaster and painting detail, sculpting with wire and Modroc
DT	Food <i>Cut, peel or grate; measure or weigh & assemble or cook</i> LINK: Science - Human body - previous learning Use senses to make food, tasting sour, bitter, sweet.		Mechanics <i>Lever, wheels and winding</i> LINK: History - Kings and Queens - Make a carriage for a monarch		Textiles <i>Seam allowance, joining & selecting appropriate techniques to decorate materials</i> LINK:	
Geography PKC	<u>What is around us? (Spatial sense)</u> 1. Aerial Views 2. Maps 3. Location		<u>The UK</u> 1. The four countries in the United Kingdom		<u>Seven continents</u> 1. Europe 2. Antarctica 3. Africa	

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	4. Compass Points 5. Drawing maps		2. Scotland 3. Wales 4. Northern Ireland 5. England		4. Asia 5. North and South America 6. Australia	
PE	Games Fundamental Skills 1(a) age 5-6 Movement / spacial awareness/dodging	Dance la Fairytale Movement to music, rhythm & Beat	Games Fundamental Skills 1(b) age 5-6 Spacial awareness (relationships)/ jumping	Dance lb 1. Healthy Me 2. Wizard of OZ creating and performing short dance sequences to music	Games Fundamental Skills 2(a) age 5-6 Hopping, jumping ,balance, turning, rotation, space & body awareness.	Games Fundamental Skills 2(b) age 5-6 Catching, sending, throwing, dribble, striking.
	Multi skills for Games 1(a) age 5- 6 Throwing & catching/ ball control/ plan simple games	Multi skills for Games 1(b) age 5-6 Plan & play competitive games/ Champions challenge	Gymnastics la Travelling /rolling /balancing and linking together with Shapes/	Gymnastics lb Jumping/ Creating & performing/ small & large apparatus.	Games Intra competition Dodgeball & Bench ball	Athletics I Mini Olympics and sports day practice
RE	Christianity -Christmas story (key religious figures, morals, celebration)		Hinduism		Christianity -Noah's Ark	

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			- Beliefs and teaching (teachings, main festivals)		(key religious figures, morals, celebration)	
PSHE (Jigsaw)	Being me in my world	Celebrating differences	Dreams and goals	Healthy me	relationships	Changing me
Music (Charanga)	Introducing beat	Christmas performance	Adding rhythm and pitch		Introducing tempo and dynamics	
Computing (Icompute)	Algorithm	Write/Data	Program	Model	Programme	ISage